

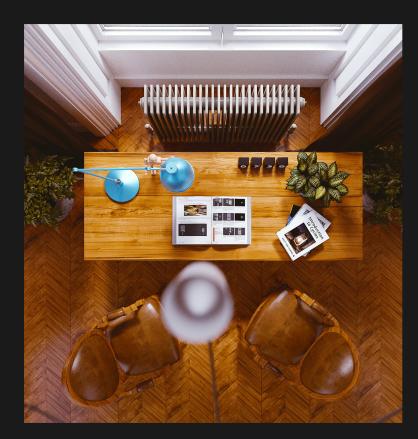
DESIGN SHOWCASE VOL 5

to create, to make wildly different than anything we'v known before. Let's not tell them where we are going lets show then



ABOUT US

SURGE is a community of gaming enthusiast that thrives in the digital creation of interactive entertainment through evocative and inspiring imagery



LIGHTING

ENVIRONMENTAL DESIGN & 3D VISUALS

'blender and cycles

This image conveys the atmosphere of calm and concentration.

The image has simple volumes and austerity. The environment was kept as simple as possible and it displays the tips and tricks in lighting theories.



ΙΛΟΙΤΑΜΙΝΑ

THE DEAD BOROT

hlender and cycles

We used a High Dynamic Range image (HDRI) to lighten the scene. The HDRI captured the real world light data and the panorama of the image produced light values of an accurate intensity creating an uncanny photorealistic effect.



ANDER DEVITORY

ENVIRONMENTAL DESIGN & 3D VISUALS

'blender and cycles



HDRi

OTUS FLOWER

blender and cycles

This image focuses on the use of focal length and aperture to converge depth of field. The rule of thirds was used to compose this image.

The image was inspired by the fascination of the mood in a modern environment. The outdoor scene exhibits the natural elements applied.



There is Profound and enduring beauty in simplicity, in clarity and in efficiency. True simplicity is derived from so much more than the absence of clutter and ornamentation. It is about bringing order to complexity.



GAME DEVELOPMENT

ICARUS ASCENDING

'Unreal Engine

We exist to create experiences where passion and purpose come together

